

TEAM E - Week of 4/8/26 Report

Progress (what happened)

- Base Svelte UI from Figma implemented in codebase
- Additional polishing and implementation of features for hotkeys, media playback, .csv generation and more
- Client's SNOBOL script translated to Rust
 - Built into program so segmented audio files can be extracted directly from Media Markup
- Tech Talk on Figma/Figma Make
 - Slide deck completed
 - Live demo planned and verified

Plans (what is next)

- Continue coding
 - Continue implementing backend functionality
 - Polish frontend implementation
- Present Tech Talk
- Finish Test Doc
- Begin working on Handoff Doc

Blockers

- None